

# XE3004

## Low-Power DAC

### General Description

The XE3004 is an ultra low-power Digital to Analog Converter for voice and audio applications. It includes a 16-bit DAC, serial audio interface, power management and clock management.

The sampling frequency of the DAC can be adjusted from 4 kHz to 48 kHz.

### Applications

- Wireless speakers
- Digital audio playback
- Consumer electronics
- Multimedia applications
- Battery-operated portable audio devices

### Features

- Ultra low-power consumption, below 2 mW
- Low-voltage operation down to 1.8 V
- Single supply voltage
- Adjustable sampling frequency: 4 – 48 kHz
- Digital format: 16 bit 2s complement
- Easy interfacing to various DSPs
- Direct connection to speaker
- Various programming options

### Quick Reference Data

- Supply voltage 1.8 – 3.6 V
- Typ. current (@1.8V,  $f_s=20$  kHz) 65  $\mu$ A
- Sampling frequency 4 – 48 kHz
- Typical dynamic range DAC 78 dB

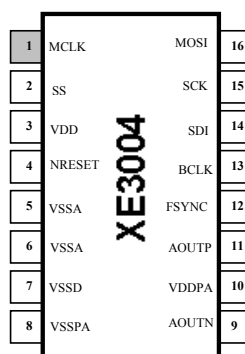
### Ordering Information

Part	Package	Temperature range
XE3004	TSSOP 16 pins	-20 to 70° C

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## 1 Device Description



**Figure 1: Pin layout of the XE3004**

The XE3004 is available in a TSSOP16 package. Detailed information is found in chapter 7, Mechanical Information.

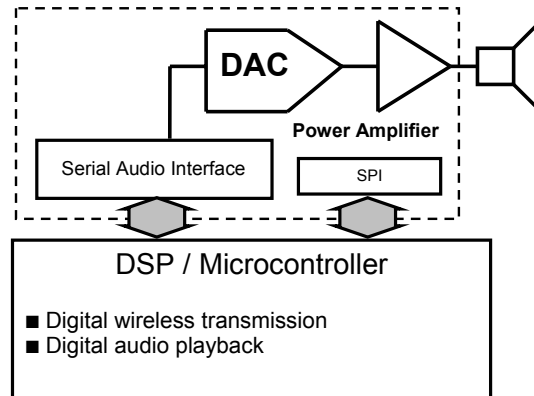
### 1.1 Terminal Description - XE3004

Terminals		Type <sup>1</sup>	Description
<b>XE3004</b>	Name		
1	MCLK	DI	Master Clock. MCLK derives the internal DAC clock
2	SS	DI PU	SPI Slave Select
3	VDD	AI	Digital power supply
4	NRESET	ZI/O	Reset signal generated by the DAC. If required, the reset signal can be applied externally to initialize all the internal DAC registers
5	VSSA	AI	Analog ground
6	VSSA	AI	Analog ground
7	VSSD	AI	Digital ground
8	VSSPA	AI	DAC Power Amplifier Ground
9	AOUTN	AO	DAC Analog Output negative
10	VDDPA	AI	DAC Power Amplifier Supply
11	AOUTP	AO	DAC Analog Output positive
12	FSYNC	DI/O	Serial audio interface Frame Synchronization
13	BCLK	DI/O	Serial audio interface Bit Clock
14	SDI	DI PD	Serial audio interface Data Input
15	SCK	DI PD	SPI Serial Clock
16	MOSI	DI PD	SPI Master Out Slave In

Note: (1) AI = Analog Input                      AO = Analog Output  
DI = Digital Input                            DO = Digital Output  
DI/O = Digital In or Out                  ZO = Hi Impedance or Output  
PU = internal Pull Up                        PD = internal Pull Down  
ZI/O = Hi impedance In or Out

## 2 Functional Description

The XE3004 – DAC is typically used as a digital to audio converter for voice and audio applications to interface between a Digital Signal Processor (DSP) or microcontroller and the analogue interface.



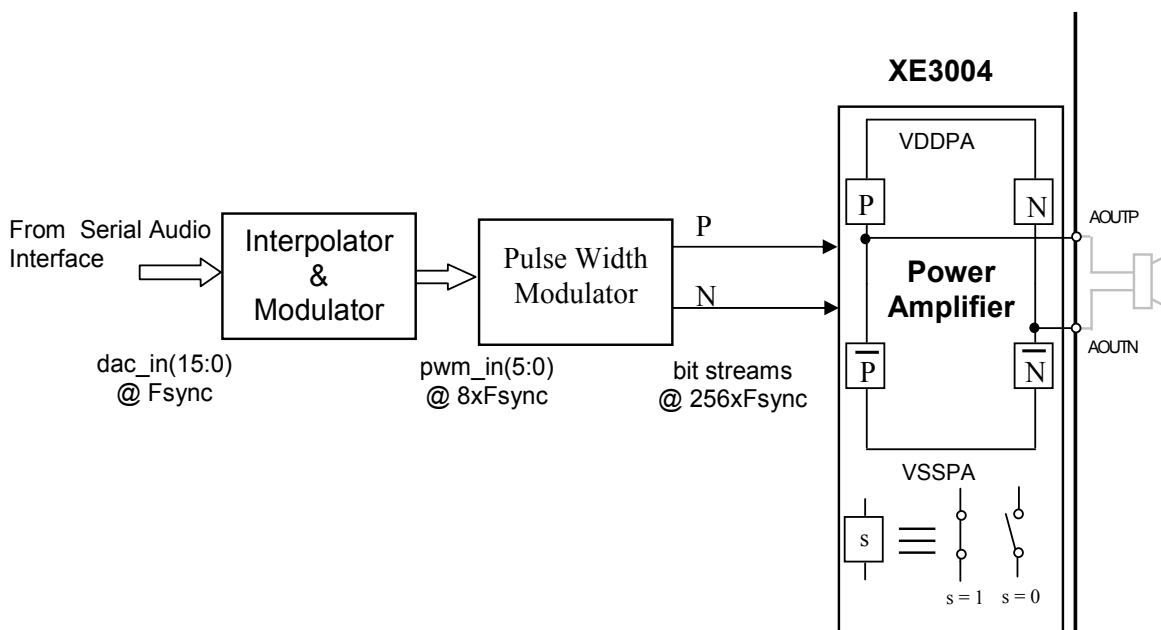
**Figure 2: Typical DAC usage**

This chapter provides a brief description of the DAC features. The configuration of the DAC is defined by programming registers through a serial interface. A detailed description of the registers can be found in chapter 3 and 6. The digital voice and audio samples are passed through the Serial Audio Interface.

## 2.1 Device Functions

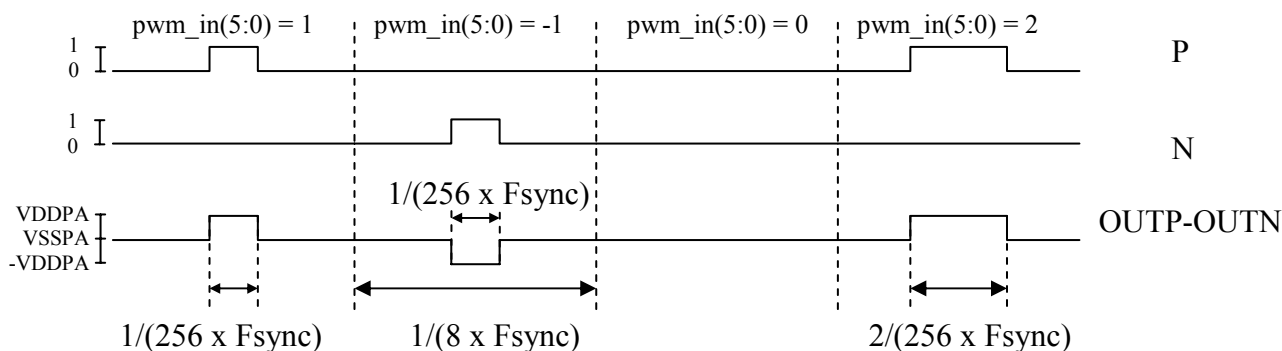
### 2.1.1 DAC Signal Channel

The DAC is based on a multi bit sigma-delta modulator, which operates at a frequency of 8 times the sampling rate. The outputs of the modulator are 2's complement words of 6 bit. A pulse-width modulator (PWM) converts the 6 bit words into 2 single bit streams at 256 times the sampling frequency. Finally the 2 bit streams are supplied to the power amplifier. The Power Amplifier is a Class D amplifier, which offers higher efficiency than the traditional Class AB topologies. It uses a three-state unbalanced PWM. This means that both channels of the PA (AOUTP and AOUTN) will not switch at the same time, therefore the outputs are not purely differential (see figure 3 and 4).



**Figure 3: DAC block diagram**

Figure 4 shows the relation of input and output samples of the PWM (The timing diagram is not to scale in the time-axis).



**Figure 4: examples PWM in and out (not to scale)**

The DAC receives 16-bit wide 2's complement format through the Serial Audio Interface. The protocol can be selected through register J. The complete DAC and PA amplifier chain can be powered-down through register I.

### 2.1.2 Operating Frequency

A master clock (MCLK) has to be applied to the DAC. The clock frequency of the signal applied to the MCLK pin may vary between 1.024 MHz minimum and 33.9 MHz maximum. The maximum internal clock signal frequency (MCLK/div\_factor) should not exceed 12.288 MHz.

The div\_factor can be set by the user in register I to 1,2 or 4. The default value for div\_factor is '1'.

### 2.1.3 Serial Audio Interface

The Serial Audio Interface is a 3-wire interface. It operates on the bit serial clock BCLK and the frame synchronization signal FSYNC. The sampling frequency of the DAC corresponds to the rate at which the Audio Serial Interface will put out succeeding frames. One frame always corresponds to one sample. One frame always contains 2 channels.

Synchronizing the Serial Audio Interface to the MCLK is recommended. FSYNC and MCLK must have a fixed ratio as defined by the following relation:

$$\text{FSYNC} = \text{Sampling frequency} = \text{frame rate} = \text{MCLK}/(256 \times \text{div\_factor}).$$

The pin BCLK defines the time when the data must be presented to the serial audio interface and shifted into (pin SDI) the DAC. The number of BCLK periods in one FSYNC period is 32. The user can select to use the first 16 clock cycles (channel 1) or the second 16 clock cycles (channel 2) of BCLK to shift in the data samples.

The table below shows some examples of the relationships between MCLK, BCLK and FSYNC

MCLK	Div_factor	BCLK	FSYNC
2048 kHz	1	256 kHz	8 kHz
8192 kHz	4	256 kHz	8 kHz
5120 kHz	1	640 kHz	20 kHz
22579.2 kHz	2	1411.2 kHz	44.1 kHz

The table below shows the possible functional configurations of the serial audio interface

DAC	supported protocol
master	LFS (long frame sync)
slave	LFS (long frame sync), SFS (short frame sync)

By default the Serial Audio Interface operates in slave, SFS mode. In slave mode the user needs to generate the signals BCLK, FSYNC and supply to the DAC.

In master mode the DAC generates the BCLK and FSYNC signals. In that case the BCLK operates at 32 times the frequency of FSYNC. The DAC master mode can be used with the LFS protocol only.

The register J is used for the different setups of the serial audio interface.

### 2.1.4 Serial Peripheral Interface - SPI

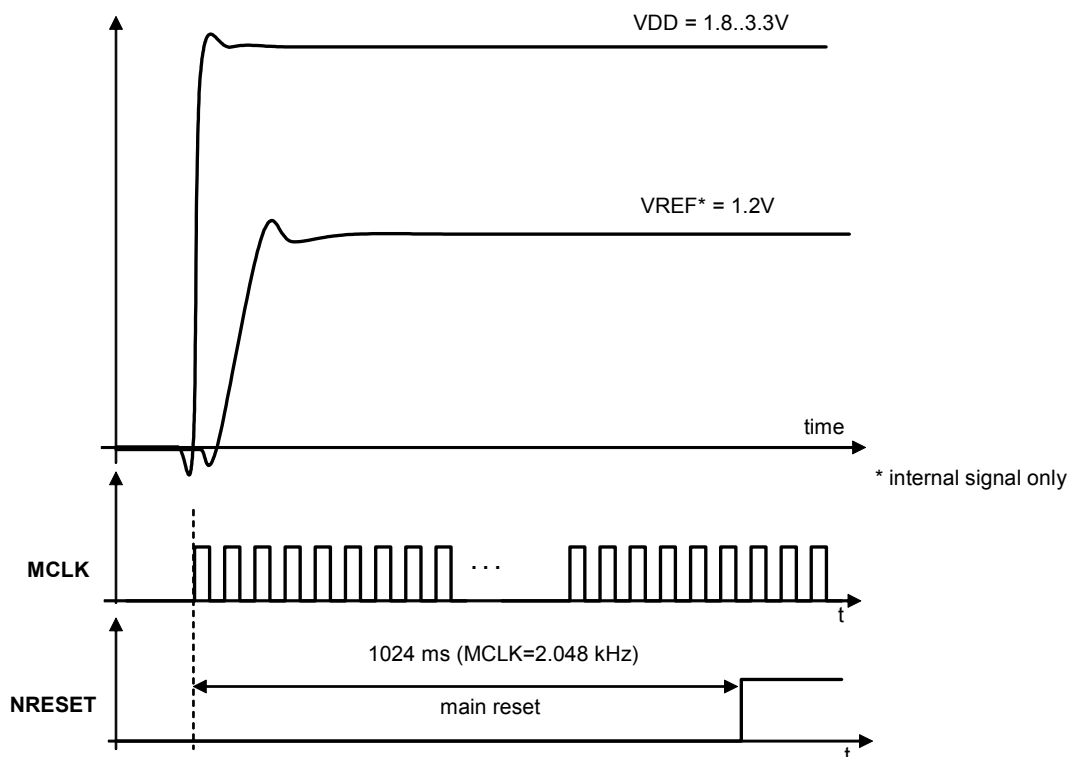
The SPI interface is used to control register values. It is a serial communications interface that is independent of the rest of the DAC. It allows the device to communicate synchronously with a microprocessor or DSP. The DAC interface only implements a slave controller. A detailed description can be found in chapter 3, Serial Communication.

### 2.1.5 Start-up and Initialization

The DAC generates its own power on reset signal after a power supply is connected to the VDD pin. The reset signal is made available for the user at the pin NRESET. The rising edge of the NRESET indicates that the startup sequence of the DAC has finished. In most applications the NRESET pin can be left open.

The NRESET signal generated by the DAC is used to initialize the various blocks in the device and guarantees a correct start-up of the circuit. The start-up sequence that is automatically carried out upon power-up of the device is listed below and illustrated in Figure 5.

- 1) NRESET is low (0V) when the device is not powered and remains low for a short time when VDD (upper curve in Figure 5) is applied. The low state sustains while VDD, VREF are stabilizing. VREF is an internal signal only.
- 2) As soon as the MCLK signal is present, a counter is activated that counts  $2^{21}$  periods of the MCLK. After this moment the NRESET is in the high state (VDD).

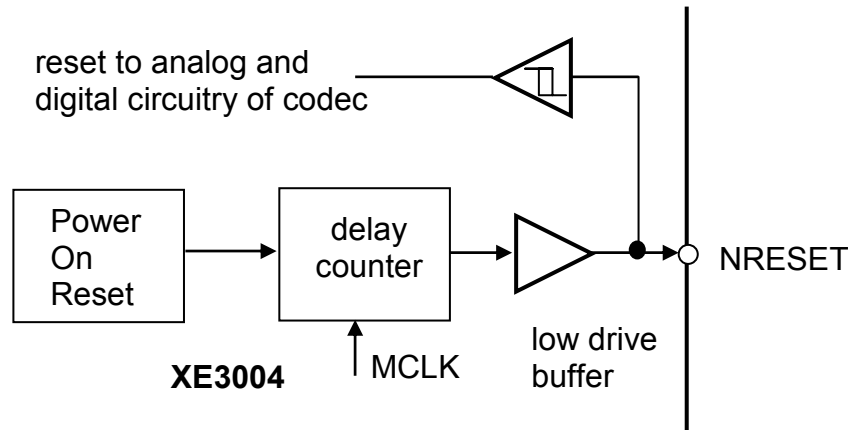


**Figure 5: Startup sequence and NRESET signal after power-on.**

The user can use the NRESET pin in 3 different ways and combinations:

- 1) Leave the NRESET pin not connected. In this case the DAC will startup as described in figure 10.
- 2) Use the NRESET pin as an output to indicate, to e.g. a microcontroller, that the DAC finished its power up. Use the NRESET pin to force a re-initialization of the registers to their default values. In this case the user has to force the NRESET to 0V for at least 32 periods of the MCLK. The circuit which forces the NRESET to 0V should be able to sink at least 50  $\mu$ A.

Figure 6 shows the block diagram of the DAC reset.



**Figure 6: DAC reset circuitry**

## 2.2 Power-Down Functions

### 2.2.1 Software Power-Down

Register I allows for the power down of DAC through SPI control. The wake-up time, after powering down the device is typically 200 $\mu$ s. The maximum standby current is 96 $\mu$ A, depending highly upon the Master clock (MCLK), see 4.3.3 Power Consumption.

### 2.2.2 Hardware Power-Down

The device has no power-down pin. However, by holding down (0 V) the NRESET pin (resetting the device) as well as the pins MCLK, BCLK and FSYNC, the power consumption will reach the standby current of typically 16 $\mu$ A. Use the standard procedure for power up (see start-up and initialization procedure) after a hardware power down and apply your registers setup procedure.

### 3 Serial Communications

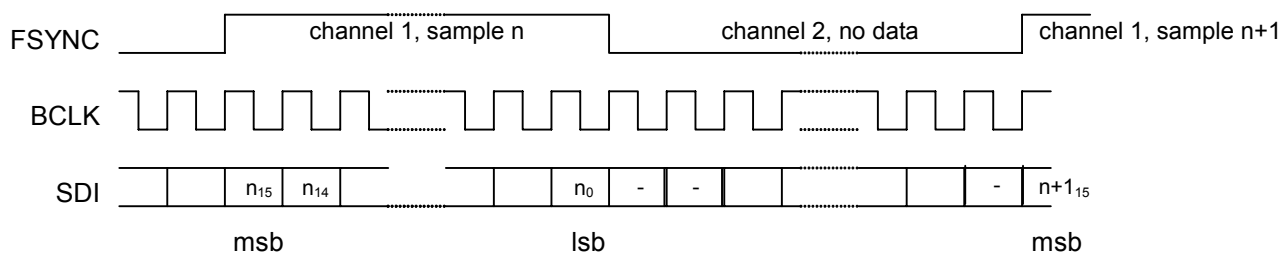
#### 3.1 Serial Audio Interface

The Serial Audio Interface is a 3-wire interface for communication of audio data. The 3 terminals are listed below:

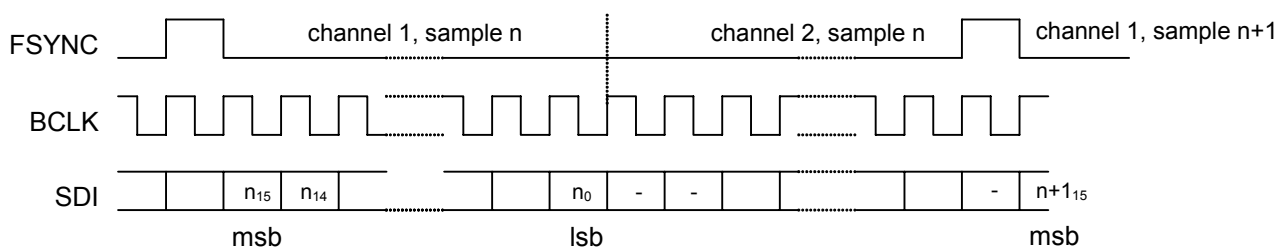
- BCLK: Bit serial clock, one clock cycle corresponds to one data bit transmitted or received.
- FSYNC: Frame Synchronization. This signal indicates the start of a data word. The frequency of the FSYNC corresponds to the sample frequency of the DAC.
- SDI: Serial Data In, data received from external device and sent to DAC.

The clock (BCLK) and synchronization (FSYNC) signals are used for receiving the audio data. The synchronization signal FSYNC must have a fixed ratio with the master clock signal MCLK.

The Serial Audio Interface supports two formats that are commonly used and that are referred to as SFS (Short Frame Synchronization) and LFS (Long Frame Synchronization). Data can be received in 2 channels. Which channel is selected depends on the programmed values in the registers. The two interface protocols are shown below.



**Figure 7: Audio interface timing LFS mode, channel 1**



**Figure 8: Audio interface timing in SFS mode, channel 1**

SDI Data should be changed on the rising edge of BCLK. The SDI data will be read by the DAC on the falling edge of BCLK. Each rising edge of the FSYNC indicates the start of a new sample.

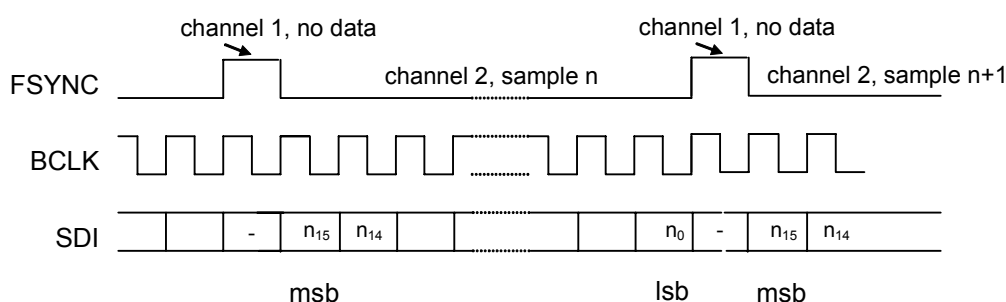
### 3.1.1 LFS optimization

For receiving, 32 clock cycles in one frame are always required (figure 7 and 8). This is even the case when only 16 bits have to be received. In most cases this can be easily handled with a DSP and microcontroller.

If the user wants to send a minimum of BLCK cycles, it is possible to shorten channel 1 (channel 2 can not be shortened).

In the LFS mode, the possibility exists to shorten the number of BLCK cycles to 17 instead of 32. In this case the data is received in channel 2. Channel 1 is shortened to one BLCK cycle only.

The figure 9 shows this special LFS mode.



**Figure 9: Audio interface timing in LFS mode, 17 BLCK cycles, channel 2**

## 3.2 Register Programming

The control registers define the configuration of the DAC and define the various modes of operation. During power-up, all registers will be configured with default values. The control register set consists of 9 registers. A detailed description is provided chapter 6, Register Description.

The control registers can be changed in the two following ways:

1. Logic values at SPI pins during power-up

There are 3 bits inside the registers which are configured depending on the logic values of the pins SS, SCK and MOSI during the power up startup sequence as described in chapter 2.1.5

Value at power up	Influenced bits of registers	comments
SS = 1	Register I(0)=0	MCLKDIV division by 1
SS = 0	Register I(0)=1	MCLKDIV division by 2
SCK = 0	Register J(0)=1	SFS protocol
SCK = 1	Register J(0)=0	LFS protocol
MOSI = 0	--	GND

Using the SPI pins at startup the user is able to configure the DAC in the corresponding setups without reprogramming through the SPI interface and protocol. In best case the SPI interface can then be completely omitted and the 3 SPI pins can be fixed to '0' or '1'.

## 2. Programming through SPI interface after power-up

Once the device has been powered up, the configuration registers can be modified at all times (also when the device is active) through the SPI interface.

The following section describes the SPI protocol which is required to change the control registers from their default values.

### 3.3 Serial Peripheral Interface - SPI

The serial peripheral interface (SPI) allows the device to communicate synchronously with other devices such as a microprocessor or a DSP. The DAC interface only implements a slave controller. This section describes the communication from master (e.g. DSP) to slave (DAC pin MOSI).

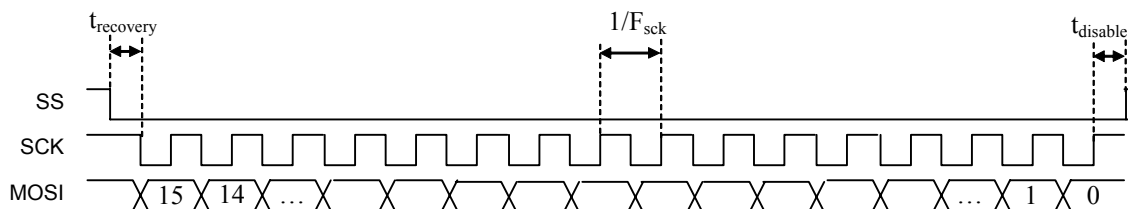
Three lines are used to transmit data between the slave and master:

- MOSI (Master Out, Slave In) data from master to slave, synchronous with the SPI clock (SCK).
- SCK (Serial Clock) synchronizes the data bits of MOSI and MISO.
- SS (Slave Select) Slave devices are selected by activating SS.

#### 3.3.1 Protocol

The master puts data on the MOSI line on the falling edge of SCK; the slave reads the data on the rising edge of SCK. Transmission is by 2 bytes with MSB first.

The SS pin should be kept low during the whole transfer of data.



**Figure 10: SPI signal timing**

There are three timing constraints:

- Recovery time ( $t_{\text{recovery}}$ ) between the falling edge of SS and the falling edge of SCK.
- Disable time ( $t_{\text{disable}}$ ) between the last rising edge of SCK and the rising edge of SS.
- SCK frequency ( $F_{\text{SCK}}$ )

Delay	Min	Max	Unit	Comments
$t_{\text{recovery}}$	125	-	ns	$T_{\text{master}}$ = clock period of the master clock MCLK $F_{\text{master}}$ = frequency of the master clock MCLK
$t_{\text{disable}}$	$2 \times T_{\text{master}}$	-	ns	
$F_{\text{SCK}}$		$0.5 \times F_{\text{master}}$	Hz	

### 3.3.2 SPI Interface Modes

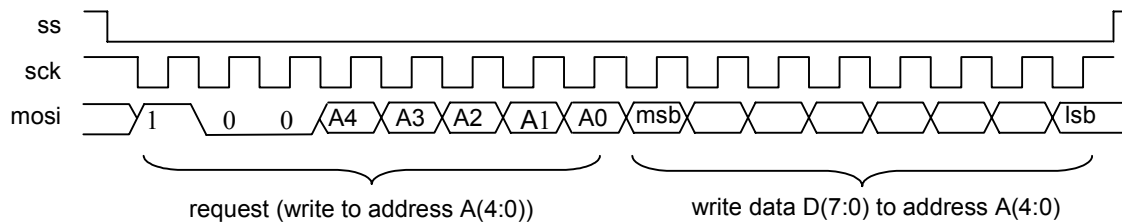
There is only one SPI mode: write.

#### 3.3.2.1 Write Mode

Write communication always takes place in pairs of bytes. The format of the 2 bytes is:

Bit	7	6	5	4	3	2	1	0	
mosi	1	0	0	msb			A(4:0)		lsb

Bit	7	6	5	4	3	2	1	0
mosi	msb			D(7:0)				lsb



**Figure 12: SPI signal timing in write mode**

## 4 Specifications

### 4.1 Absolute Maximum Ratings

Stresses above those listed in the following table may cause permanent failure. Exposure to absolute ratings for extended periods may affect device reliability.

The values are in accordance with the Absolute Maximum Rating System (IEC 134).  
 All voltages are referenced to ground (VSSA and VSSD).  
 Analog and digital grounds are equal (VSSA = VSSD).

Symbol	Parameter	Conditions	Min	Max	Unit
VDD	Supply voltage		-0.3	3.65	V
Tstg	Storage temperature		-65	150	°C
TA	Operating free-air temperature, TA		-20	70	°C
Ves	Electrostatic discharge protection	1)		500	V
I <sub>l</sub>	Static latchup current	2)	10	98	mA
V <sub>l</sub>	Dynamic latchup voltage	2)		50	V

- 1) Tested according to MIL883C Method 3015.6, class JEDEC 1B (Standardized Human Body Model: 100 pF, 1500 Ω, 3 pulses, protection related to substrate).
- 2) Static and dynamic latchup values are valid at 27 °C.

### 4.2 Recommended Operating Conditions

All voltages referenced to ground (VSSA and VSSD).

	Min	Typ	Max	Unit
Supply voltage, VDD	1.8	3.0	3.6	V
Analog signal peak-to-peak input voltage, AIN (gain = 20x)			65	mV
Analog signal peak-to-peak input voltage, AIN (gain = 5x)			270	mV
Differential output load resistance	16	32		Ohm
Master clock frequency	1.024		33	MHz
DAC conversion rate		20	48	kHz
Operating free-air temperature, TA	-20		70	°C

### 4.3 Electrical Characteristics

The operating conditions in this section are: VDD = 3.0 V, T = 25°C.

#### 4.3.1 Digital Inputs and Outputs, FSYNC = 20 kHz, output not loaded

	Parameter	Test Conditions	Min	Typ	Max	Unit
VOH	High-level output voltage, DOUT	IO = -360µA	2.4		VDD+0.5	V
VOL	Low-level output voltage, DOUT	IO = 2mA	VSSD-0.5		0.4	V
IIH	High-level input current, any digital input	VIH = 3.3 V			10	µA
IIL	Low-level input current, any digital input	VIL = 0.6 V			10	µA
Ci	Input capacitance				10	pF
Co	Output capacitance				10	pF

#### 4.3.2 DAC Dynamic Performance, load is an LC filter at 10 kHz

FSYNC = 20 kHz, MCLK = 5 MHz.

	Parameter	Test Conditions	Min	Typ	Max	Unit
SNR	Signal-to-noise ratio	Bandwidth 10 kHz	72	78		dB
THD	Total harmonic distortion	¼ full scale		0.5		%
	Dynamic range	Bandwidth 10 kHz	72	78		dB
GD	Group delay	FSYNC = 20 kHz			150	µs

### 4.3.3 Power Consumption

#### 4.3.3.1 Low power mode

Stand-by mode @ VDD = 3.0V, T = 25°C

	Parameter	Test Conditions	Min	Typ	Max	Unit
Istb1	Supply current in standby mode	DAC off MCLK = 5 MHz,		28	56	μA
Istb2	Supply current in standby mode	DAC off MCLK = 12.2880 MHz		48	96	μA
Istb3	Supply current in standby mode	NRESET mode MCLK = 0		20	40	μA

Stand-by mode @ VDD = 1.8V, T = 25°C

	Parameter	Test Conditions	Min	Typ	Max	Unit
Istb1	Supply current in standby mode	DAC off MCLK = 5 MHz,		25	50	μA
Istb2	Supply current in standby mode	DAC off MCLK = 12.2880 MHz		31	62	μA
Istb3	Supply current in standby mode	NRESET mode MCLK = 0		16	32	μA

#### 4.3.3.2 Normal operation, output load consumption is not included.

Normal operations @ VDD = 3.0V, FSYNC = 20 kHz, T = 25°C, Register C(7:0) = 0xF0

	Parameter	Test Conditions	Min	Typ	Max	Unit
IDAC	Supply current DAC	DAC on FSYNC = 20 kHz, no load		120	240	μA

Normal operations @ VDD = 3.0V, FSYNC = 48 kHz, T = 25°C, Register C(7:0) = 0xC4

	Parameter	Test Conditions	Min	Typ	Max	Unit
IDAC	Supply current DAC	DAC on FSYNC = 48 kHz, no load		280	560	μA

Normal operations @ VDD = 1.8V, FSYNC = 20 kHz, T = 25°C, Register C(7:0) = 0xF0

	Parameter	Test Conditions	Min	Typ	Max	Unit
IDAC	Supply current DAC	DAC on FSYNC = 20 kHz, no load		65	130	μA

Normal operations @ VDD = 1.8V, FSYNC = 48 kHz, T = 25°C, Register C(7:0) = 0xC4

	Parameter	Test Conditions	Min	Typ	Max	Unit
IDAC	Supply current DAC	DAC on FSYNC = 48 kHz, no load		140	280	μA

### 4.3.4 Timing Requirements of serial audio interface

Ref. No. *	Characteristics	Test Conditions	Min	Typ	Max	Unit	
1	Master Clock Frequency for MCLK = 1/ T	C <sub>Load</sub> = 10pF	1024	5.12	33	MHz	
1	MCLK Duty Cycle		45		55	%	
2	Rise Time for All Digital Signals				10	ns	
3	Fall Time for All Digital Signals				10	ns	
4	Hold time BCLK or FSYNC high after MCLK low		T/4			ns	
5	Setup time BCLK or FSYNC high to MCLK low		T/4			ns	
6	Hold time BCLK or FSYNC low after MCLK low		T/4			ns	
7	Setup time BCLK or FSYNC low to MCLK low		T/4			ns	
8	Bit Clock Frequency for BCLK = 1 / T <sub>BCLK</sub>				32xFSYNC	MCLK/2	MHz
9	Setup time data input SDI to BCLK low		T <sub>BCLK</sub> /4				ns
10	Hold time data input SDI after BCLK low		T <sub>BCLK</sub> /4				ns
11	Delay time SDO valid after BCLK high			not applicable			ns
12	Setup time data input FSYNC to BCLK low		T <sub>BCLK</sub> /4				ns
13	Hold time data input FSYNC after BCLK low	T <sub>BCLK</sub> /4				ns	

\*see figure 13, 14 for LFS and 15, 16 for SFS

#### 4.3.4.1 Timing diagram of the serial audio interface – LFS mode

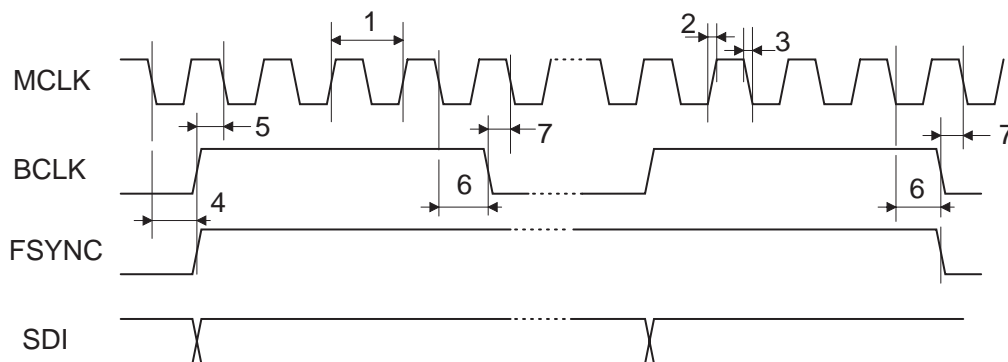


Figure 13: LFS mode, timing diagram

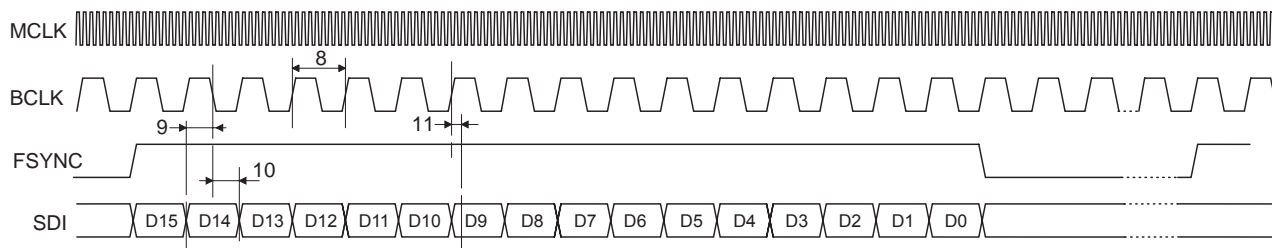


Figure 14: Timing diagram of the serial audio interface – SFS mode

4.3.4.2 Timing diagram of the serial audio interface – SFS mode

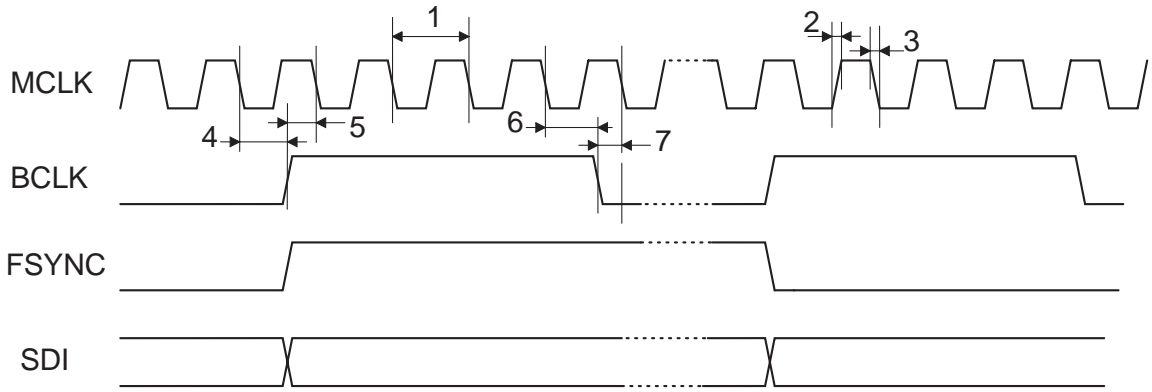


Figure 15: SFS mode, timing diagram

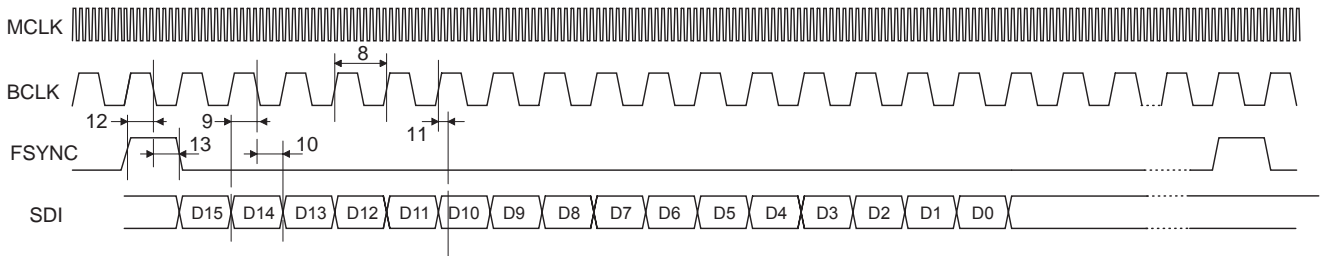
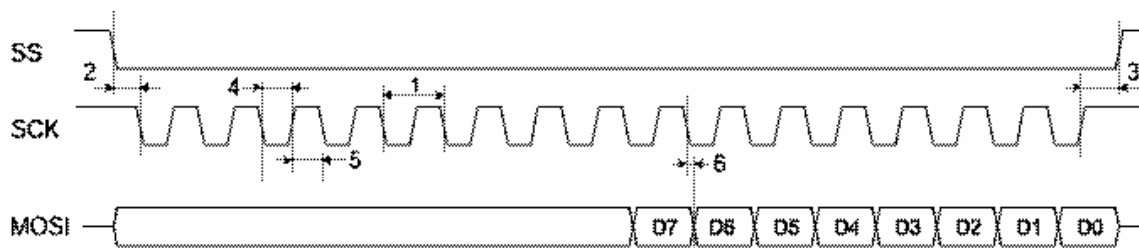


Figure 16: SFS mode, zoom timing diagram

**4.3.5 Timing Requirements of the Serial Peripheral Interface**

Ref. No. *	Characteristics	Test Conditions	Min	Typ	Max	Unit
1	Serial Clock Frequency for SCK = 1 / T <sub>SCK</sub>	C <sub>Load</sub> = 10pF			MCLK/2	MHz
1	MCLK Duty Cycle		45		55	%
2	Recovery Time		125			ns
3	Disable Time		2T			ns
4	Setup time MISO valid to SCK high		not applicable			ns
5	Hold time MISO valid after SCK high		not applicable			ns
6	Delay time MOSI valid after SCK low		T <sub>SCK</sub> /4			ns

\* see figure 17



**Figure 17: Serial Peripheral Interface timing**

## 5 Application Information

### 5.1 Application Schematics – XE3004

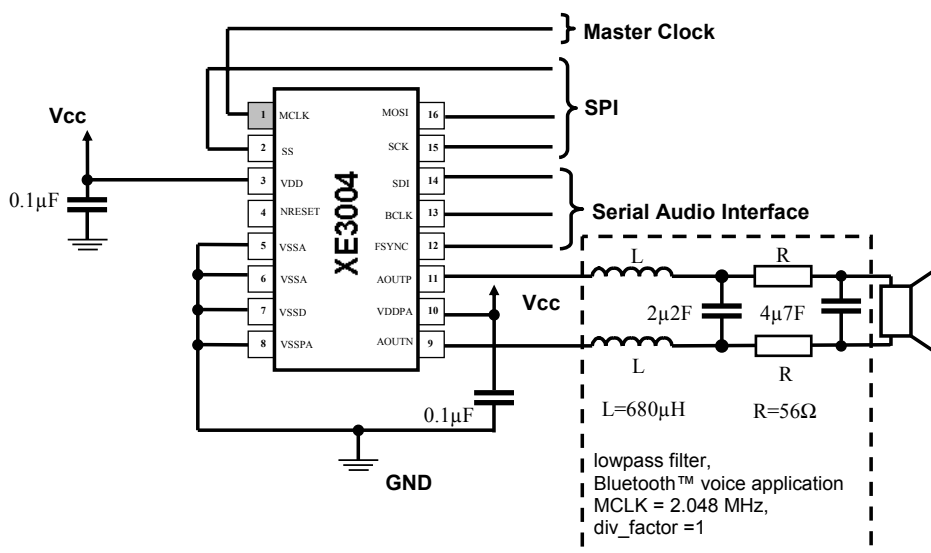


Figure 18: Typical Application with 3<sup>rd</sup> order LC output Filter

The low pass filter between the DAC output and the speaker depends on the DAC settings and the speaker type.

## 6 Register Description

### 6.1 Register Functional Summary

The following registers can be programmed by the SPI to configure the operation modes. See also chapter 3.2 Register Programming.

Name	Description
Register I	Function enable and clock division. The data in this register has the following functions: <ul style="list-style-type: none"> <li>• Division of master clock</li> <li>• Enable/disable DAC channel (DAC, power amplifier)</li> </ul>
Register J	Audio Interface Configuration. The data in this register has the following functions: <ul style="list-style-type: none"> <li>• Channel select receive</li> <li>• Select master / slave mode</li> <li>• Output impedance</li> <li>• Channel select transmit</li> <li>• Select short / long frame sync</li> </ul>

### 6.2 Register Definitions

The complete register setup consists of 11 registers of 8 bits each, as shown in the table below. All registers are preconfigured with the default values and do not have to be programmed by the user if no changes in the setup are required.

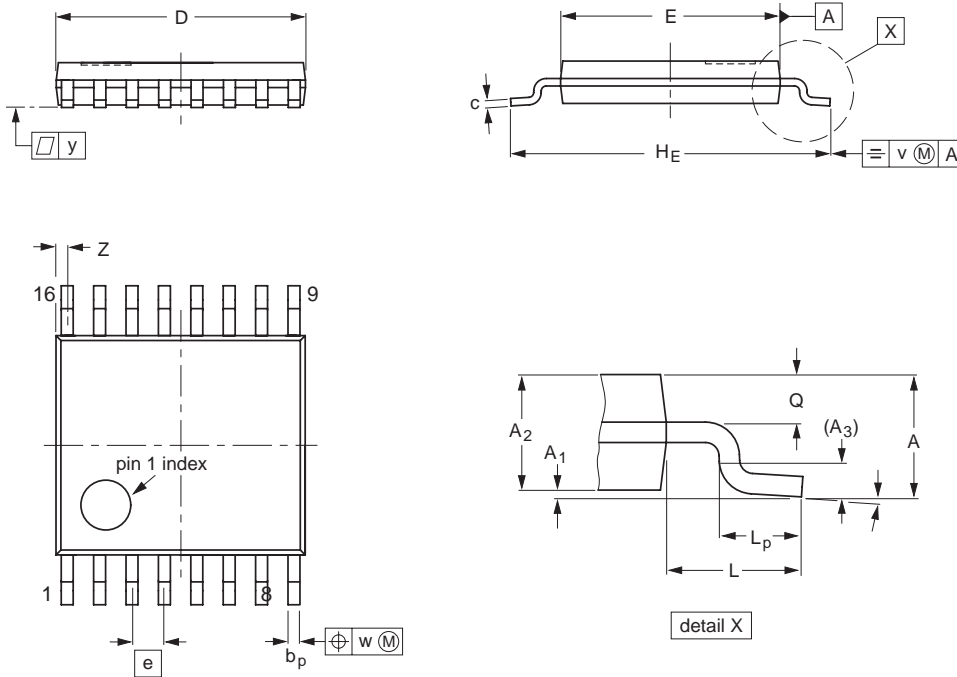
The registers I and J can be used to configure the XE3004 differently than the default setup.

Register	Address (hex)	Name	Default value (hex)
A	0x00	Reserved	0x48
B	0x01	Reserved	0x8F
C	0x02	Reserved	0xF0
D	0x03	Reserved	0x00
E	0x04	Reserved	0x0x
F	0x05	Reserved	0x82
G	0x06	Reserved	0x00
H	0x07	Reserved	0x00
I	0x08	Block on/off and clock division	0x00/0x01
J	0x09	Audio interface configuration	0x25/0x24
K	0x0A	Reserved	0x00

Register I (7:0) address 0x08	block on/off and clock division	Default value 0x00/0x01	Description
7:4 3	EN_DAC	0000 0	reserved 0: enable 1: disable DA converter (DAC + PA)
2 1:0	MCLKDIV	0 00 or 01	reserved Division factor of the master clock: 00: 1 01: 2 10: reserved 11: 4  The default is depending on the logic value of the pin SS during startup (see Section 3.2) SS=0, default will be set to 1 SS=1, default will be set to 0

Register J (7:0) address 0x09	Audio interface configuration	Default value 0x25/ 0x24	Description
7 6	RX_FIRST_ SECOND	0 0	reserved 0: Receive audio data in the first 16-bit channel after the frame synchronization. 1: Receive audio data in the second 16-bit channel after the frame synchronization.
5 4	reserved MASTER	1 0	reserved 1: enable audio interface in master mode (only for LFS) 0: enable audio interface in slave mode (LFS or SFS)
3 2 1 0	PROTOCOL	0 1 0 0 or 1	reserved reserved reserved 1: Short Frame Synchronization mode (slave mode). 0: Long Frame Synchronization mode (mode master or slave).  The default is depending on the logic value of the pin SCK during startup (see Section 3.2) SCK=0, default will be set to 1 SCK=1, default will be set to 0

## 7 Mechanical Information



**DIMENSIONS (mm are the original dimensions)**

UNIT	A max.	A <sub>1</sub>	A <sub>2</sub>	A <sub>3</sub>	b <sub>p</sub>	c	D <sup>(1)</sup>	E <sup>(2)</sup>	e	H <sub>E</sub>	L	L <sub>p</sub>	Q	v	w	y	z <sup>(1)</sup>	
mm	1.10	0.15 0.05	0.95 0.80	0.25	0.30 0.19	0.2 0.1	5.1 4.9	4.5 4.3	0.65	6.6 6.2	1.0	0.75 0.50	0.4 0.3	0.2	0.13	0.1	0.40 0.06	8° 0°

**Figure 19: TSSOP16: Plastic thin shrink small outline package; 16 leads; body width 4.4 mm**

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